

THE SECOND TERMINAL

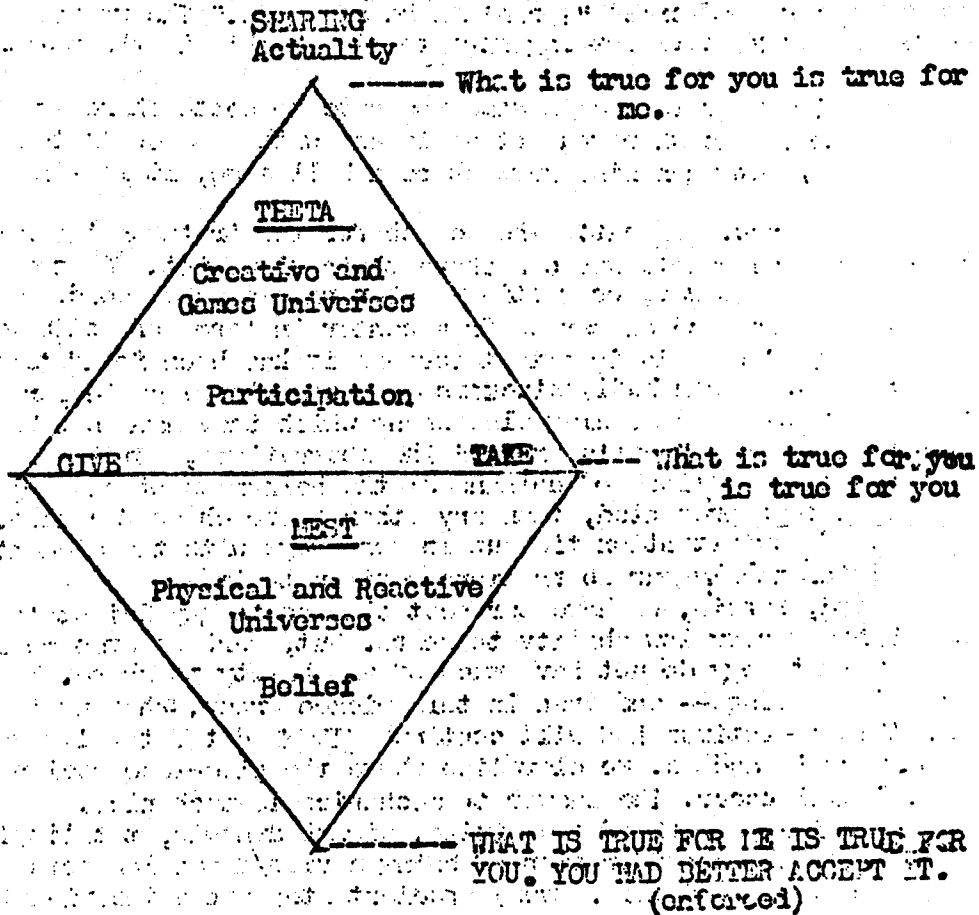
NUMERO 42

Franklin S. Sullivan D. Scn.
Entrepreneur

SHARING

Monica Saxon

Some time ago, I decided to KNOW what basic ingredient has been overlooked in psychology and other theories and practices.
.....So the status bugged and the clarions clared, and I suddenly look up and--
oh... SHARING.... Sharing is the honest duplication and enjoyment of another's creation. It is fun as it IS interaction of communication. The action of sharing and of granting of beingness to another is simultaneous. It is basis of all true co-relationship, of all dynamics above the first. The total truth is that we are here living together and sharing our creations.



At the top point of the uninverted triangle- sharing is coexistence.

Below this, sharing dilutes, and divides and gaps and widens until all wogot at the bottom of the univerted triangle is "give" and "take."

"Taking" is the effect of creating anxiety: you are not going to get enough and someone else will get what you need.

"Giving" is the effect of creating the anxiety you could have too much much, and there would not be enough for others.

Sharing is the totality of Thetan truth. The "give" (white) lie is that it is better to give than to receive. (You cannot know-- only God knows.) The "take" (black) lie is - you better take is because no one ever gives you anything. "I will be responsible for you. Don't do as I do. Do as I say."

So, what do takers take? They take money, or your attention, or the certainty on your abilities, or your time, your role or identity, your credit card, the belief that Hubbard might be right, the belief that Frank Sullivan might be right, or-- glory be-- that Saxon might be right..and these dear souls sometimes even take the blame.

The givers give up their enjoyment to benefit others. And what else do these silly buggars give? They give you their money, their attention, their certainties, their abilities, their time, their role or identity, their credit card--because, in their estimation, you can't have anything unless they give it to you. They even give you their guilt. Marilyn Monroe is a good giver example; she made the world feel guilty for her death.

The game gets sick when each side forgets it is a game. The black side gets sick of taking and cries "I can't take any more." The white side gets tired of giving and cries out "I have nothing more to give." This is the point of insanity or body death.

In order to play a game you have to gotta share in the agreements and rules of said game. Like when you got a pie and with a baseball team you divide it each guy get 1/9 pie. But when nine guys share a ball game, it is like they got nine pies.

So now, so what! The search for the truth on the homo sation level is the attempt to find people who can share their viewpoint. On top side point of the triangle we have two way, or multi-way sharing. As we descend, the solid appearances of sharing are more dispersed from center in terms of solid giving and taking.

All of this is important because it has been found that a mighty lot of people up to now, have been badly stuck in compulsive giving, or compulsive taking. They know that there is something else wrong which they have not been able to get anything more about, than a "what's wrong!" The aberrations, opinions, and considerations of havingness; the actions of doingness; the beingness of sharing contain more of the elements herein presented, than any other approach so far made. Look around you. Is not most of our attention tied up in some ways with the elements of giving-taking-sharing? And thusly our aberrations pertain to it.

And, herein, we have our best clue as to why Scientology is not succeeding. Br. IRH has a very low ability to share. But, perhaps even more important-- those who are in Scientology do not have much of an ability to share. Frank Sullivan tries to share his writings-- and even in this picked group, sharing is gradiently limited. Until this is optimum IRH will continue GIVING data, totally non-sharing Huborg, and taking your Ls and \$s. No elevation above the give-take median line on the triangle on pp. 1 will occur. The answer to mechanics is mechanics.

We ARE a spark of the divine, eighth dynamic, totality Supreme Being; but were operating on the consideration of being a view/dimension point are also individuation. Ron has well covered this. Every gradient step above individuation-- give, take consid-

erations, is in terms of sharing. Just like any Scientological word-- it can be expressed in terms of most anything else in Scientology. It IS granting of beingness true cause, etc. But what it is most NOT, is the TEST concept of sharing-- in some terms of give and take. It is more like an early example in 2nd Terminal, on ownership; a railroad engineer, as he speeds along the track, really OWNS AND SHAPES the railroad. The old fuddy-duddy with his dividend checks, clipping coupons from bonds does not really OWN OR SHARE much of anything. He just takes. Sharing is a games/creative universe function.

"Sharing is the willingness to occupy the same space with another or others; with the mutual freedom to place therein, agreed upon significances." Frank's pedantic and erudite mouthful. Watch out-- here he comes again.

"A prerequisite to sharing is the ability to duplicate."

"Duplication consists of re-issuing a counter thought-emotion-effort, and from the zero of this an-issues, creating you own copy."

"Conciliatory: The blind acceptance of an other-determined mockup, is just copying....taking it."

Sharing a viewpoint is an analytical activity. Giving a viewpoint, or taking a viewpoint, is a reactive activity.

Sharing is at the level of ethics. Give-take is at the level of morals. As per Dr. Hubbard's violently and pathetically acclaim, Huborg is at the level of morals, mores, sins, transgression, so it may be necessary for some of you to "shift to a higher gear" for this to communicate. One scientologist came to the realization that he was audited to one of the 57 varieties of clear on the "give" side. When the usual tumble occurred, he found that he had moved away from give, and fell smack into "take." Wonder how many people feel that because they are takers, and are aberrated, that because the givers are the opposite to what they are doing, that it must be clear, vice versa. It is possible, after the flip is made-- that this could take place quite a few times, without much real case gain. It seems possible, also, to make some diagonal rise while moving back and forth between give and take.

SHARING PROCESSING

Hubbard has given us a lot of data relative to things of a high level of Truth, and in the early days gave us processes which have been too much for a preclear to handle. In order to produce gains, he employed processes which involved a relatively narrow scope and narrow gains.

Sharing, as such is invaluable because it is a high level concept which is easily understood and which will produce the major gain that was hoped for in Ron's earlier concepts of Scientology, without making the preclear Queezy, or throwing him for a loss.

It seems as of now, Sharing Processing involves changes of consideration and augmented listening, that these precepts can be gained thru the use of straight wire processing, only. The questions used should be in accord with the realities of the preclear, and his abilities to handle them. The commands listed below are merely basic suggestions.

"Tell me something you are giving.",... "Tell me something you are taking." Tell me something you are participating in."

As the preclear gives his answers, it will be soon evident to what degree he is in the give/take side. It is indicated. The auditor will honestly and delicately straight wire him on this, and do anything else that is necessary to make more real his certainties.

Attention will then be directed to making real the concept of sharing. Commands such as, "What part of this would you be willing to share." "What does sharing really mean to you?" Do anything to increase his willingness to share.

The philosophy of sharing is in itself therapeutic. It is hoped that you, dear reader will benefit by picking a few of the pieces as you wander thru this ismance.

A sharer is interested; causing, and appropriately willing to be effect... A taker endeavors to be interesting, in order to induce you.... A Giver is being interesting, using the communication particle(his gift) as a via for creating an effect. .. Takers and Givers are being ostensible cause, but are veritably being effect.

Frank puts it, "Sharing is the willingness to occupy the same space with another or others; with the mutual freedom to place therein, agreed upon significances." It is you: as an individuation operating as Theta, or Totality. It is the practice of that which every religion preaches about. No, my dear lassies and laddies thou dost not have to be pious to share. In fact, just try and do it-- with God owning everything, whatcha got to share. But, in the physical universe, you gotta bedohave. So, to PROVE it you grab-- then repent; like Monica calls take and give."

WHAT DO WE SHARE? WE SHARE ANSWERS!

Let us start with the only question-- "What is life?"

(I say the only question because any other question would have to be derived as some alter-ness of this one; would be in some term of problem: lies.... but, really this first, only question is a lie, because you are asking yourself what you are, what you are doing etc..because YOU already know who you are and what you are doing. The answers themselves are alter-nesses, which when forgotten provokes a flock of still more complicated and significant questions.... answers..... and WOW look at the complicated mess we're in.... And it was so much fun to start with..... But we sure have a bunch of complicated, interesting answers all around us.)

Yep. Every creation in the universe is an answer, whether it be a motion, a notion, an ocean, a moment, a molecule, a mastodon or a megaton. They all have a built-in significance, like this... The significance of a motion is a motion, the significance of a megaton is a megaton,,, until some jokester, or some punk Thetan starts getting funny or critical. Then things get interesting, then complicated-- and finally we are stuck the interesting complications. And oh, do we consider ourselves to be interesting- having completely forgotten that the answer to a moment is a moment and... to a megaton.

Have you ever noticed that the cure for polio is polio-- the cure for infection is infect matter-- penicillin; the cure for diphtheria is diphtheria--toxin-anti-toxin. The physical universe is dramatizing it-- like we are talking about.

Finally it degenerates clear down to the level of reason. Ugh.

At the bottom, this even this fades into figure-figure, symbols--stimulus response reactivity. Hello mechanics. Bye bye fun. But the worst of the worst is worrying about our sins and transgressions.

For example: "John Brown's body may not be an answer you would create-- but, so what! You can share it without tangling yourself up in it. He can share it with you. In the meantime, it can keep right on moulding. Like that with--well what have you?

An answer is not good or bad, right or wrong, beautiful or ugly but looks a lot like Axiom #31..... except when you add that gooey significance and the like of Roman chariots, temple virgins Spanish Inquisitions et al-- and you are stuck with them.

So-- what's the answer. Enjoy sharing answers.

True balance is the ability to share the Totality of Viewpoints--to know yourself as an individuation and to recognize the individuation of others. It is also knowing what you are doing and what others are doing, with no consideration that it is good or bad, beautiful or ugly, etc. attached to the knowing.

The involvement of an inflexible consideration comes about when we attempt to prove the "total truth" about someone or something IS one side of a dicotomy. This is a lie, and lies bring about an imbalance.

The total truth is the balance point. WHAT IS TRUE FOR YOU IS TRUE FOR ME. We CAN share each others viewpoints. We CAN know what each of us are doing without having to prove that what we are doing is the Truth, and what someone else is doing is a lie-- or vice versa.

Clarity of viewpoint is possible. The way in which you view others is the way you view yourself.

The sickness of the world is encompassed in the fact that the majority of people feel compelled to prove their right of freedom to be do-have by proving the opposite viewpoint to be in the wrong, and therefore should not be allowed.

Living by such an unbalanced, inflexible attitude, neither side seems to be having much fun. Life evolves into a serious business rather than a fun game--with the winning, controlling of it involving more attention than the fun of playing it. The players sink into a sea of apathy, and the game becomes mechanized.

"I MUST win, and someone else MUST lose." One team ends up guilty of winning, and the other team ends up victims of the winning side.

A game is fun, only if both sides are free to SHARE the fun of playing it-- including the end result-- whether it be a win or a loss. A man who becomes serious about the prize to be won puts too many attention units on the prize, and becomes incapable of playing the game at optimum level.

To know, in present time, what you are doing and what others are doing, appropriately related to the past and the future is true games condition clarity. To HAVE to know the past and the future is to be aberrated. To be willing to know it or not, know it, is YOU, as Theta.

The past was fun. But we have been sold so completely by those who would seek to control us by convincing us that it is safe only in present time. Why even those heavy electronic incidents at the time were not serious. They were a ball. But, now we sit around like a bunch of old fuddy-duddies, and so seeriously think how terrible they were. This is the "FEAR GAME." The fun game is reaching toward, withdrawing from blackness or whiteness, at will.

Any agreement of an ethical nature is co-creation-- sharing. Furthermore anything of an ethical nature IS co-creation. A Thetan IS ethica. Fun.

Any agreement of a moral nature is an attempt to curtail the possibility of certain types of losses; those that an individual society has agreed to look upon as a serious type of loss.

For example, we have entered this physical universe game with a whole set of agreements based on serious considerations of an accusative nature, all ready set up...You must eat exactly the right foods...You shouldn't be too thin...You shouldn't be too fat...You shouldn't enjoy the flu, or even a cold, or athlete's foot, or cancer--that's all serious...You shouldn't enjoy being frightened, or enjoy feeling pain...It is immoral to put something over on someone-- but that is the only way you can get rich in this mechanical, force game. We MUST be moral. We must be fair....(There is a beaut! It is based on the presumption that we as theta are not ethical, spontaneously fair) Now. What a confusion we enter-- everyone has a different consideration

of what this being fair consists of... And most of the considerations are built on abberation over aberration ad infinitum.

The search for truth on the homo-sapien level is the attempt to find people who can share our opinions and considerations etc, having to do with morals, rather than ethics.

Morals are set up to state one side of a dicotomy is total truth. Like, "We are basically bad, and should worry about our sins and transgressions." The Thetan who has shared some interesting-- even if violent-- experiences couldn't care less.

The homo-sapiens search for truth is a mockery-- a rat race in a squirrel cage. It is attempted by setting out to prove one's self to be in the right by presenting past creations(all stuck together with opinions and considerations); plus one's future mockups (that include setup considerations and opfnions from the past.) These are presented to another terminal, or the world at large, with the purpose of having them agreed with and admired in order to alleviate guilt stemming from resistance, transgressions on, etc. certain moral standards. They are the sacred, other-determined rules all about how one should conduct one's self in every conceivable type of situation-- what's polite-- what's rude-- what's nice-- what's not nice-- what's good-- what's bad-- etc. & etc,

On a Thetan level, there is no need searching and rummaging around for truths outside of ourselves. We as Theta ARE truth. We merely limit the scope of action to finite bounds-- thru the knowing adherence to games agreement. Within these limits, we create relative truths. Just like a bunch of kids playing dress-up, or cowboys and indians... And others create... and the non-only one fun is in the enjoyment and the surprise of duplicating another's creations. Yeah-- fun really is the interaction of communication.... And it is all in terms of sharing.

We share present time and know it. It's an all inclusive view of past track, plus ideas for future creations. It is all there, and you have a choice of what you want to do with your creations.

Past fun games were fun-- until we questioned critically the other person's creation. This is the story of the "rock." Frank has known for several years that there is no charge on the rock-- if you know WHO disapproved of, questioned critically your rock, and vice versa. Well, it seems that Frank and I, as a couple of characters known as Alanta and Decobray-- no, Decobret-- it looks prettier-- did all this to each other. We were discussing this, when I asked him, "What about my counter-creation?" He thought that he knew all about that incident, but had completely missed this. He immediately recognized the black cube with a silver blade stuck aslant in it was my countercreation... And he thought this was quite recent, eleven trillion, nine hundred and seventy-eight billion..... years past.(His rock is a perfect cube.) Then we looked at my rock, which even he admits is a lot more aesthetic. We found his counter-creation of it. Boy, were we mad at each other, when we did this to each other-- but it was so much fun making up afterwards. The indications are that we have been doing something like this ever since. But, mostly sharing. It is just the bad things things that stick out its nasty nasal.

He now writes that his researches indicate that there are other counter creations of the rock. It is looking like that most binding and aberrative, black agreements are imposed in counter-created rocks.

In the beginning, we became aware of being aware. As this awareness of awareness, we reached out and perceived that there were other awarenesses of awarenesses.....

The total truth is simple. We all know we are here, living together, and creating answers to a basic question---- "What is Life?"-----

As individuals-- as individuations of Theta-- we are aware of being aware, and know there is only one Total Truth for all of us.----"What is true for you is true for me!" We are here living together, and sharing the creation.

Each of us, as individuals is aware of the fact that he or she is creating answers to a basic question---- "What is life like?" Further looking enables the individual to know his or her answers are being SHARED by others who are aware.

To an aware person, the Answer is no mystery-- it is just an answer. No significance to start with. From the viewpoint of Theta, any games answer is a lie. From the games viewpoint, an answer is the truth.. a finite truth.

"Life is what you make it!" For example: Life is John, born into a middle class family. His mother is a secretary, his father is an engineer. Life is John handling the various trials and tribulations that are presented to him. As he matures-- Life is John going against his father's wishes and deciding to be a Biology Professor. Life is John being happy about his choice. Life is John being miserable because his father is not happy with his choice. Life is John feeding the squirrels in the park. Life is John admiring a landscape. Life is John being miserable because Ellen does not love him. Life is John falling into confusion because other people think that he should covet the post of head of the biology dep't.

Life is John falling into agreement that, since Ellen does not love him, and people disapprove of his apparent lack of ambition, he is not a very good answer to "What is Life?" John's answers are faltering. He no longer feels that he can create answers which others will share.

He is unaware that he has shared/copied negative viewpoints about his answers to Life. John is attempting to please other individuals with aberrated, copied(not created) viewpoints-- and as he gets older and life gets more serious, this becomes truer and truer.

As things get more and more serious, sacred, compulsive/inhibited, mechanical--people, despite pastors and prayers, cannot see beyond present games and increasingly try to define ultimacy merely in terms of all they have reality upon-- their present environment. So, just like a kid cribbing on an exam-- they cannot create their own answers, so they copy physical universe solids and agreements and enforced other-determined opinions, etc., and call them answers. MEST, rather than creation/comm/fun becomes the comm particle. ...And our civilization becomes a highly lacquered and gilded and polished law of the jungle.

And these people who are unable to share, who act and react on the basis of "I must win and you must lose," as I spoke of earlier, feel like that in order to win, they must destroy, or at least alter another's viewpoint.

The compulsive giver will use whatever asset he can to make his viewpoint to appear to be the only viewpoint. He may use the most solid, agatized or calcified lies with which he has identified himself. Sure, he might give solids, too, as he is compulsively unselfish. But, typically, he is the preacher, the teacher, etc.

The compulsive taker seeks to prove that he IS by amassing a mass of MEST &/or by controlling a lot of people whom he considers to be MEST.

So, what is life? Life is John creating himself to be what others will him to be. Life is John re-evaluating, and creating a decision to do what HE wants to do. Life is John hating himself. Life is John marrying a girl he loves. Life is a cat named "Cookie." Life is a forgotten melody. Life is the answer to someone who is aware. Life is a broken twig. Life is a snowy day in Dec. What is life? Whatever you make it.

What is help? Help originally started out as sharing the idea and the creation of the solid MEST answer. THAT IS WHAT LIFE IS!

What is a true clear? The definition of a true clear would be "a completely honest person. Truth is something you KNOW. You cannot see truth if you are looking at lies." But, you DON'T know they are lies, unless you are knowing truth. You CAN measure lies-- but you cannot measure truth. Lies are unclear intentions. Truth is theta clear intentions... Or... A Clear creation is a statement by Theta-- not an answer to Theta.

And if you would like to communicate with Monica Saxon directly, I will give you her address, but not her telephone number. It is: 212 Central Park South, Apt. 2F, New York 19, N.Y.

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F. S. Sullivan
31805 Bond
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