

## SCIOGNOSTICS

Sixth issue

Franklin S. Sullivan  
Editor

### NON- RESISTANCE

The other day, I decided to KNOW what "clear" was. I got "non-resistance." This is basic to clear, more pertinently the subject of this writing. Such a "negative" subject labelling might be shunned by "have to be positive" cultists. These same people will tell you, most sagely and metaphysically that "all matter is illusion." But, truth is not found by describing illusions in terms of other illusions. This is the basis of the problem solving I have referred to. When you try solve problems in terms of problems, or understand illusions in terms of other illusions, all that you get is more problems/illusions.

Ron Hubbard could possibly explain his first scientology axiom, "Life is basically a static" only as the absence of "mass, motion..location...but has the abilities to postulate and perceive." Any attempt on the part of Ron to describe a Static in terms of a somethingness would be as ziggity-zag-gity as Dr. LRH's claims of as-issing by the addition of "understandings" in terms of further significances, cognitions, reasons for, etc.

"When the truth is found, the bank will vanish, as-iss." So sayeth Dr.LRH. Correction please. "When the ULTIMATE truth is found, as-issing will take place." NOTHING LESS THAN THIS IS KEYOUT.

From our present quo of the status what is--clarity is a function of the lack of resistance which occurs as response to a counter effort, an imposed stimulus. We just accept it, let it pass thru-- without the interference of the bank in terms of a fixed response, continued resonation, ~~that~~stimulation.

With rare exception, there is not much resistance to that which comes in on us in present time, as counter effort. It is the mental pictures, past facsimiles, of similar past situations, which the stimulus-response mechanism, or reactive bank automatically imposes upon us which bother, debilitates us. This, of course, does not usually come up to conscious awareness, and we consider the present time stimulus as the cause of it all.

Real simple. But, from now on, it sure gets complicated.

I mentioned about ten years ago that Clear was a matter of, "how clear, for how long?". Nothing has been brought up counter to this interpretation. But, a couple of years ago Hubbard added, "on what subject." So it is, "how clear for how long, on what subject."

Recently, Dr. L.Ron Hubbard, has engineered a new model of clear which bids to attain a much greater durability and mileage. This is done within the limited, controlled environment of total conformity to the absolute proprietorship of Dr. L. Ron Hubbard/Laffy/Holy Hub. They become clear to the degree that they conform to the other-determinism of Huborg, deny their own freedom of choice, creativity, themselves as a Theta-Determined Spirit, and assume the valence of Dr. L. Ron Hubbard/Laffy/Holy Hub. It is absolute essential that they remain within this environment of absolute denial of their own Beingness, Cause if they are to remain trueclear. This is evi-

denced by the fact they seem to have to return to Huborg thought police.... become Huborg thought police. Such clarity is impossible if there is any doubt of the absolute rightness of any LRH valence.

So, it now becomes, "how clear, for how long, on what subject(s), in what environment, as what valence."

Each time that clarity has collapsed in the past, it has resulted in an opposite reaction that somewhat balanced off the euphoria of clear. I have experienced such, have seen it in others, and most likely, you have too. This is likely to be true, because, as there is much which has been keyed out, it tends to build up a pressure. But, up to now, there has been nothing in particular that has occupied the cleared space, specifically. But, when one is cleared on everything excepting one thing-- in the present case, LRH valence-- as long as this valence remains, the clear will probably persist.

As Hubbard mentioned some years ago, in the 19th ACC, clear is a plateau. It has many attributes, qualities and magnitudes. Let us look at it as a quality, related to the Creative, Games, Physical and Reactive Universes... as outlined in previous issues.

#### WITHIN OUR CREATIVE UNIVERSE CLARITY OCCURS WITH UNDERSTANDING.

A Beingness is as clear as his own universe is unobstructed; as clear as he really owns and controls the space of his universe. O.K. this sounds trite. But, this does mean-- clear, as one's self, Theta-Determinism, not a valence. It means being clear, without the pod of a limited, protective environment. It precludes a full ability to confront, on any subject. It involves the removal of bank obstruction-- not just keying it out. Of course, we are not referring to absolutes, so the variable is "how clear" is his true Theta-Determined Beingness. This includes all of the highest attitudes, such as on Ron's Attitude chart. It means Being these, not a limitation or substitute.

#### GAMES UNIVERSE CLARITY IS ACCEPTING THINGS JUST AS THEY ARE.

The Creative Universe is introversive, per se. Therein, we, as focussed Totality originate, independent of any other focussed Totality entity. This is really above any consideration of resistance, as there is nothing there to resist. But, the Games Universe is a finite space, is the terminal for the interaction of communication. It is our abode, as an individuated viewpoint. It contains our created duplication of the physical universe subject matter, which we consider to be our games environment. We are Thetan Determined to the degree that the above transpires.

The optical concept of aberration herein applies, in that acceptance, clarity are a function of the perfection of the duplication of the present (games) environment.

This is the condition present at the moment of individuation. At this moment, we were a PERFECT Games Universe Clear. We, as a locus of Theta or Spirit can perfectly, unaberratively reach toward and withdraw from, accept or reject ANYTHING. Now, understand that I am not saying that anything herein said is new. It is just somewhere between neglected and forgotten.

It is operating on the differentiation level wherein everything perceived is evaluated solely on the basis of that thing itself-- not the ready made

automatic "truths" or cognitions which flash in from the bank of solidified experiences. All is totally confrontable without reaction. This full, Spiritual clarity can be understood, really, in terms, knowns-- by saying what it is not.

It is not enduring. It is like a room cleared of dirt, and perfectly ordered. As you live in the room, especially with others, dirt will to some degree accumulate, and some degree of mess will take place. So, we finish our party, whatever else we are doing, as a game, or an action cycle, etc. and we clean it up again, start over. This is our purpose. This is why we are. This is fun-- as the interaction of communication.

.....until it starts getting serious. Simultaneously with this seriousness, our games universe is not totally cleaned up. This impacted, compacted dirt which resists, defies removal is aberration, accumulates thru the eons and becomes what we now refer to as our banks.

Each hunk of aberrative bank mess was set up as a pretense. It was at first a pure creation, or co-creation with others. Then, in the playing of and particularly, the deterioration of the game, wherein wins become important, scarce, valuable, we consider things ABOUT this creation, therein altering it, making it solid.

With this, it attains MEST or physical universe type of persistence, so just allow it to remain there, just as if it were a prime creation, co-creation, or duplicate of co-created; games barrier, including rules and penalties-- and you have it fore'er. Bank content can be described in a number of ways, but most certainly it is accurate to say that it is composed of the souvenirs of decayed games. As per the following, received this very day from Reggie Grant 4846 Oak Ridge Drive Pittsburgh Penna 15227----

--- "You have requested comments or articles to print. Got one for you.

"After many year of study and research into the basis of human's problems, I have come up with the following. Human's problems stem from an unwillingness ( not inability ) to accept a loss. It is interesting to note that win, happy, heavenly, survive, etc., seem to be synonomous. Likewise, lose, unhappy, hell, succumb, etc. can be seen to be synonomous. Within the framework of the person's unwillingness to accept a loss, we see dub-in, untruth, lies. They are so unwilling to lose, (have something exist they didn't want to have exist. or countergoal prevail) that they lie about the existence. The lies about the existence is what brings about confusion and chaos. If one would see things as they are and, so to speak, call a spade a spade, win lose or draw, there would be no difficulty in life and livingness. This, by the way, is the very structure of the so-called re-active mind. It is a field of mental image pictures of the undesirable effects the person is trying to keep from existing. Of course they did exist, but the person will not allow that. Consequently the mental image picture is in a field of pictures in front of the person, and the person is still using resistance (energy) to keep it from existing. Ridding one of the reactive mind would then consist of allowing that the effects , which are being resisted, did exist and so what. We not only can't win them all-- we don't want to. Because, in fact, we win when we lose. In fact it is impossible to lose."

Thank you Reggie-- for both content and for the timing.

The deterioration from full, Theta-Determined, Games Universe Clear occurs in all aspects. It could be equally well described as departure from, or solidification of ANY of our higher attributes, like freedom, cause, or any of the top side of Hubbard's attitude chart. For simplicity we will herein deal only with "Win and lose" as per Reggie, and Harry Thompson's Primaries (Amprinistics), my allied Principles (Primary Principles).

A Thetan, unencumbered enters a game to participate. About 1960, George Montgomery and Ed. Clark were investigating basic games rules. In processing, Ed perceived that each of us entered into games in order to experience loss. When Ed first told me this, I reacted like, "Gee what a great rationalization to make it comfortable to be the victim of a succumb postulate." And this is right when viewed from herenow.

But, Ed was being back at the beginning of the game. This was a condition of Games Universe clarity, AND INITIAL ABILITY. At that viewpoint, all appears as different from our present one, as a positive print appears different than a negative print. We are so inured to scarcity of wins, to say nothing of having something occur merely-- and I do mean merely-- because we say so, that the construction of a game in order to get losses seems utterly inane and unreal.

**THE FIRST POSTULATE IS THE GAME ITSELF. THE SECOND TO NTH NUMBER POSTULATES, ARE THE GAMES PRETENSES OF THE FUN GAME, FOLLOWED BY THE SERIOUS LIES-- LIES ABOUT THESE GAMES PRETENSES-- WHICH TRAP/ FIXATE US, INHIBIT US, AS LONG AS THE SOLIDS IN WHICH THEY ARE ENSCONCED, PERSIST.**

In the billions--trillions of years that we have been hanging around this universe, we have piled in hundreds, maybe thousands consideration, ions, etc. every year. Because of the similarity of mutual affinity, they consolidate into large masses, along with its "solutions" (term./op term in Scn.), and effect us when there are conscious words which are similar to those in this "bank." We can become quite comfortable by addressing the idea which happened to cause this key-in, and key it back out into the bank area. Or else we can address the entire mass as what it is-- a solid, alter its pattern, irreversibly, as in Vacuum Cleaning Procedure, remove the total aberration from the bank.

**PHYSICAL UNIVERSE CLEAR IS-- AGREEING WITH PHYSICAL UNIVERSE AGREEMENTS**

This includes gradients from the well adjusted person who agrees with out resisting, but is still not operating on his own determinism, per se.

In the case of the Games Universe Clear, it is as with Ron's 868008; that which is perceived is reduced to zero (understood), and from this understanding, its duplicate is CREATED within his games universe.

The Physical Universe Clear is a perfect duplicating machine, which facsimilically uses the incoming force of a stimulus to formulate its duplicate within the space of his games universe.... and this only as a response.

Remember Ron's Theta-Mest Theory-- to the effect that the goal of Theta is to conquer MEST; or to translate to english-- Spirit has the goal of trying to conquer matter. Like I have mentioned-- that is only half of the story. If Spirit was unencumbered, all matter would have long since dissolved. The fact that matter is still there, could scarcely be, unless the enforcement of matter was not innately within us. We have within us a determinism whose pur-

pose is to defeat Spirituality, completely deny its existence.

In our present status, the physical, including the reactive universe, and the caricature of Spirituality in terms of physical agreement-- known as religion, fully occupy the space of our Games Universe, This is true solely because we have abnegated cause over this space. From the viewpoint of Spirit such a person is a well trained, conditioned puppet. From the viewpoint of his populated environment, such a person is able, influential, generally affluent.

He is stuck in present time. To him there is no other time and place than here and now. Ron, about 1952 defined a neurotic as someone stuck in present time; a psychotic as someone stuck in past time. So. But the latter definition could/should be expanded. A psychotic is a person stuck in a past time/place/limited frame of reference/other-determined valence.

A REACTIVE UNIVERSE CLEAR IS-- BEING AFFIXED IN AN OTHER-DETERMINED VAL-  
ENCE/LIMITED FRAME OF REFERENCE/PLACE/TIME, IN A STATE OF TOTAL CERTAINTY,  
AND MOLECULAR ALIGNMENT. Its battle cry: "CONFORM."

A physical universe clear is being the valence which he set up. When the losses become so heavy that one cannot win as any formulated identity of him-  
self-- becomes a lost soul-- he torturedly seeks some sort of win as an  
identification, selflessly with some great and powerful person, cause, party,  
religion, etc.

This is beneficial to the extent that the person is lacking in any stable  
datum whatsoever, and is really loused up on the physical universe action  
level. He cannot operate well in every day life, as his disagreement with  
it is in terms of resistance.... This, of course, well describes the average  
Huborgian. Considering from where they started-- as a broken piece-- they  
most certainly are benefitting. At least they have risen from broken piece  
to piece. They have gained the only freedom available to them-- the freedom  
to obey.

To Summarize: At the Creative Universe level, it is a matter of something  
there/nothing there, beauty, understanding, knowingness. Total clarity would  
be in the Totality, Allness of Static. Games Universe Clear is in terms of  
interest, Original Agreements-- with all alterations later imposed completely  
dissolved. Loss is but an interesting consideration. I feel that to achieve  
this, that which is contained in Amprinistics cannot be by-passed. VACUUM  
CLEANING PROCEDURE CANNOT BE BY-PASSED. The levels of clarity below this are  
temporary, delusive. In the physical universe, with karma, cause/effect,  
wins=losses. It is necessary to compile a long series of wins to feel some  
degree of clarity. Then, to balance it will be a compensatingly long series  
of losses. The wins are forgotten, but the losses stick in the bank as en-  
grams, or traumas....and thus, the downward spiral. The indication of this is  
wherein we try to remember something from the past, what comes is "bad."

Then, as we become convinced that everything in the past is bad, we feel  
that we, too, are innately bad, and cannot be trusted. As we detract our  
Beingness, cause, we retract our space. This space is then occupied by other-  
determinism, as implantation, in many forms.

Clarity, can be had only thru totally AGREEING with the environment, and  
"sneaking in" a bit of relative creativity, here and there. But, as deterior-  
ation continues, losses mount seem so heavy, stable. Wins seem so phantom,

transient, our determinism is overwhelmed. We then deny ourselves, abjectly supinely CONFORM. We have agreed in terms of doingness; we conform as abandonment of Beingness. As we abandon Beingness, we feel that we can Be, only as some dominant other-determinism. We cannot win, as a player-- but can win as as "an identification, valence of that which occupies our space.

There have been reactive universe clears many of whom became saints, or other such representations. This occurred as they surrendered their determinism, space to God, Jesus or \_\_\_\_\_ or \_\_\_\_\_. The present Huborg clears are merely the present version.

In the Huborg policy of "Think don't look," no loyal and true Huborg clear actually perceives what occurs in the so-called clearing process. Those who can look, perceive a clear, glassy or plastic around the body, like a hole in a doughnut, with the bank packed outside of it like a doughnut. They are not clear at all.

Any phony, limited, pseudo clarity procedure consists in forcibly moving the bank out of an area, keeping the attention in that area ONLY. As long as the Huborg truclears remain on staff, in an environment wherein the nicety of the plausibility of their limited frame of reference remains undisturbed, they are safe, t

Know what I wish? I wish that some ensuing events will prove the above to be wrong. Should these clears show some signs of having gained ANY Spiritual abilities, whatsoever, I will happily report to you anything indicating that they exceed the description of euphoric zombie.

They are being only a cleared reactive bank. In their entire approach to this, they are considering themselves to BE a reactive bank, the total effect of Holy Hub's cause. To the degree that being this effect is total-- to that degree are they becoming truclear. EVERYTHING WITHIN THE VERY LIMITED FRAME OF REFERENCE OF HUBORG, HOLY HUB'S LABELLING IS REAL TO THEM. EVERYTHING OUTSIDE OF IT IS TOTALLY UNREAL TO THEM.

Clarity at all levels IS non-resistance. A Games Universe, Theta-Determined Clear can and is willing to confront ANYTHING. Thru agreeing with it, disagreeing with it, evaluating it, he attains understanding, reduces it to physical zero, then from this physical zero creates a perfect duplicate of this within his own universe. A Huborg truclear copies the impingement of Holy Hub, as a response to this sole stimulus. The resultant is a facsimile within his reactive mind which thereafter controls him. This is surrendery of Beingness Determinism-- total conformation.

Last night in an ABC program on Carl Sandburg, the interviewer asked him the most horrible word in the language. He said, "Exclusion." I concur. This includes "denial," "separateness," and Laffy's new weirdy, "disconnect."

Dorothy Indriso recently wrote, "You know, I don't believe in a SUPREME BEING...I believe in a supreme beingness...I believe in individual Godliness and Godliness collectively." Yep. This Supreme Beingness is the WE ness referred to, in Amprinistics. ANY departure from the truth of WE-ness, Beingness-- more specifically, CC-Beingness-- as a separateness, denial, "disconnection," is but a compounding of a lie, and an addition to the reactive bank.

I ENTREAT YOU TO TAKE WHAT I SAY ABOUT HUBORG ONLY AS A TESTIMONY OF MY PERCEPTION AND UNDERSTANDING OF PRESENT STATUS QUO. FOR EXAMPLE, I EAGERLY SEEK EVIDENCE THAT TRUCLEARs CAN SLUFF OFF DR. LRH VALENCE, AND BE THEMSELVES

ON THEIR OWN DETERMINISM. They assume the burden of proof on this. I mainly agree with the beautiful words DR. LRH put out-- but I evaluate him and Huborg SOLELY on their actions. There is still scant freedom within Huborg, and the only freedom that does exist is to go into Dr. LRH's valence-- and thereby key out your troubles. I intend to keep looking, aspiring to be as free of prejudice, predilection as I can be.

In the meantime, preclears, colleagues and I are progressing-- lightening up the reactive banks, using vacuum cleaning procedure, other processes. This seems like an "endless" job. Definition-- endless; something you cannot see the end of. It took us jillions of years to set up this pattern, and will probably take lots of hours to destroy it. From time to time we strike the "clear" euphoria, but remedy this by pulling something else in to work on.

We not only run flows of crud off of ourselves, but avail the vacuum to others who wish to "let go." We then run it off of the entire earth, etc. A vacuum does not affect anything a person is using, wishes to keep. This is in accord with the definition of help as-- assisting someone to do something that they cannot do for ourselves...but are trying to do for themselves.

Just what this contributes is difficult to prove, excepting in individual instances, wherein change is observable-- with no other variable involved. But, our cockles are warmed by such remarks, as made by a very able and ethical spiritual healer, "I don't understand it, but for twenty years until the past five or so, people's vibrations seemed at about a constant rate-- and for the past five years or so it has been going up--up." Every one who looks sees less blackness on the earth than they did five years ago.-In fact, if things get much better, we might even get Ron back, as the environment would not be conducive to DR LRH, Laffy, Holy Hub. This could be stated as having all Huborg actions consistent with the honeyed words they diffuse. Ron means no more nor less to me than a lot of other people. We will all win if he wins-- on the basis of his original data-- not Huborg games..... as an organization which will as Laffy says impale us for "a thousand years."

You know, I said that I would discuss-- win and lose and AMPRINISTICS-- regarding clarity. So-- now Amprinistics.

Harry Thompson, introduced Amprinistics in USA about a year ago. They sought survival by telling DR LRH that they sought to supplant Scientology. This baiting was not apparent to Laffy-- and for once in the suppressive notices Laffy's words fit his usual action pattern of Huborg...on reaction. All persons who investigated Amprinistics were immediately declared suppressive. For Holy Hub the jealous god hath spoken in a policy letter that one type of suppressive act is to suggest that another system or approach is worthy of looking into. Bear this in mind when Laffy talks about freedom in his sales promotion ballyhoo. For merely looking-- to quote:

"A Suppressive Person or Group becomes 'Fair Game'.

"By fair game is meant without rights for self, possessions or position, and no Scientologist may be brought before a committee of Evidence or punished for any action taken against a...Suppressive Person or Group during the period that person or group is 'fair game'.

"They are each fair game, can be sued or harassed."

"Any meeting by them should be torn up."

"If these people move into your area act thru any agency you can to have them deported or arrested on whatever grounds."

"Harass these persons in any possible way."

From Huborg we learn what "clearing the world" means. It means making "fair game" of anyone who "suggests that any other system is worthy of looking into." They banner "freedom" and their purpose is to impose it that the only freedom that can possible be-- is the freedom to become the slave of DR LRH/Laffy/Holy Hub.

Again-- FREEDOM MUST BE EARNED. Those who succumb to Huborg, surrender their own determinism, are incapable of freedom...Spiritual Freedom. Please remember: I am not saying that what they are doing is bad. I am only saying that this is what they are doing. I am saying, "THIS IS MY EVALUATION." Those who do this do not DESERVE to be free. With Huborg, there is no compromise. One is either a suppressive person, outside of Huborg, or a suppressed person within Huborg.

I met Gary Watkins, of 235 East 49th St. New York City, a few weeks ago. He looked great. He and Riccardo Vitiello had started an Amprinistics group, in NY last winter, but, I guess, it did not succeed. He now realizes, states that Amprinistics has to be lived, as it is operative on the Beingness level. He now feels capable of teaching it, is starting a new class.

I understand this. I never did buy instant Amprinistics-- and found instant Amprinisticists to be very unconvincing. Sure, one can conceive/pretend a Spiritual Games Universe viewpoint, and get the idea of a conceptual meaning which ARE the Primaries-- but this is temporary, phantasmal. So, these instant Amprinisticists sort of drifted away. But, they will be back-- in fact, there are probably some on whom it has "sunken in" that I do not know about. The 1965 false start was just a necessary "something" that happenings are incidental. Amprinistics IS.

The practice of Amprinistics is a via which will enable a person to transfer his awareness and attention from reactive, stimulus-response, other-determined valences, to himself as a Spiritual Viewpoint of Theta, or Spirit, as a fully self-determined games player. The primaries are our basic agreements. As we become familiar with them, viewing from this standpoint, we more and more become that viewpoint. We become more and more ourselves from the viewpoint we assumed at the beginning of this long game cycle-- when we were cause..... were untrapped.

I agree with Ron, on the subject of traps. MEST, solids, reactivity is a trap for any Spirit foolish enough to identify himself with the trap. All Spirit has to do is to be outside of the trap. A MEST trap is an insoluble puzzle of significances interlocked with significances. When you try to solve significances in terms of other significances, all that you get is answers-- in terms of still more significances....still more garbage, called "understanding."

Last Sunday, the subject of "Duty" was discussed in a group. Boy! I did not like that word! To me it was D--U--T--Y spelled out in black thornwood blocks which flashed up everytime I felt, "I gotta." Discussion droned on-- the history of the word, its various insinuations--figure-figure....of course, it was not a primary...or was it?.... Oh, yes it is!"

You might remember from issue #61 of 2nd Terminal, a Primary is a word symbol for a conceptual meaning which is ever present. Like "Thought""Beauty" "Love""motion,"etc.



Anyhow, after I decided that it was a primary, but was "out a bit" which means that I am regarding it in some aberrative way other than as conceptual meaning. So I decided to define, relate it in terms of other primaries. Doing this is one approach to putting it back "in."

Duty:

An action manifesting mutual accord, in fulfillment of agreement.  
A pro-survival action manifesting-loyalty and extending order.

I got many others, scanned over a few times that duty was other-determined. Read thru my definitions again-- blew the whole misalignment. This and all else that leads to Spiritual Clarity is in terms of getting above solids, significances within the bank, not playing the bank's "shell game," trying to solve it as a problems on and in its own bank terms. Ron told us that 10-15 years ago.

We ARE Allness, call it what you will. We ARE a singularity of viewpoint of same. All that is wrong is that we have to some degree separated as consideration, significance, opinion. We will be Spiritually Clear to the degree that we RE-CONNECT. Any disconnection is really an area of such high resistance that it blows out the connection. Or else, it could be a formal not-ness. About the same result. Just another area in which the person has abandoned Beingness.

There is absolutely nothing which when understood can in any way harm, or control us, against our will. Freedom can be expressed only in the willingness to reach toward and withdraw from ANYTHING, GRADIENTLY, and to upon election evaluate. In bank clarity, a certain mechanical area is set up which if evaluated would not be found consistent with all other trues/ Its implausibility must be defended by forbidding the victims from looking at anything by the implausibilities. Only under these "total freedoms" can Huborg persist.

We know that the clearing of an unlimited frame of reference-- or our Spiritual universe, rather than a sealed in limited area of the bank will take longer-- but will prepare to start the new game, the next major cycle of action.

..-.-.-.

THREE SEXES???

For years, the idea of Thetan partners has not exactly fitted, and we could not exactly put our finger on what it was that was a bit off.

The pattern is now emerging: The partnership is triad rather than dual. One member practically always takes a male body; another, a female body, and the third one varies from bodytime to bodytime. The male and female are Beingness partners. The third one forms a doingness partnership-- engaging in real good high adventure games, with the other member having a body of opposite sex. Up to now, present sampling has indicated that the third member takes a female body, oftener than a male one.

The theory is tentative-- but it certainly does fit. The females are persons you just could not imagine ever being anyone other than a woman. The third parties are the very self-reliant women-- the good games players.

No relationship with this to sex perversion is from any present observation discernible.

Let me know how real this seems to you....

## The CSA

This is a group, beautifully located in Lakemont Ga.--Rabun County, the most northeasterly one in Ga.-- which is practicing the freedom of thought and expression which I have expounded in Sciognostios.

I attended their summer conference, and it was indeed a pleasure. It seemed that no two people had the same ideas, but everybody was interested in listening to the other fellow's ideas. If there was a preponderance, it was on Spiritual healing. The full name of the organization is Christian Spiritual Alliance-- a label fitting to the local gentry.

Robin Harper gave a talk on Harmonistics (Amprinistics). At a previous conference, Luzette Sparin gave one on Scientology. Will Lapp is on staff there. Robin, incidently, is one of their ministers, is also currently on staff there. (Yeah-- the former St. Hill Tech. Sec.)

I certainly intend to go back there... Maybe for their next conference, on healing, on Oct. 7,8,9. For further info, just write CSA Lakemont Ga 30552

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Some Scnist spread it around NY that Eleanore Turner was dead. So I called her at Kensington Md., to ask her if it were true. You know, she flatly denied it. She IS Eleanore Eddy, will be Eleanore Winget-- Winget, like with Myron.

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Oh, I wish I would not be so lazy each summer. One gal thought I was mad at her because she did not get an issue lately. Oh well. Sorry.

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